Pharaoh 1.0

Megasoft2000 Ltd 1999 - 2002
Palm Software Division (PSD)
Platform: Palm OS 3.0, 3.1, 3.3, 3.5, 4.0, 4.1

Game installation

To install this game you should synchronize the "**Pharaoh_xxx.prc**" application to your device.
Files can be installed by using the Desktop S/W or just any other application.

- **Pharaoh_Color_HR.prc**
  For color device (320x320, 8 Bits): Sony Clie` PEG-N760, N610, T615, T625, T650, NR-70, NR-70V, ...
- **Pharaoh_Gray_HR.prc**
  For mono device (320x320, 4 Bits) - Sony Clie` PEG-T415, T425, ...
- **Pharaoh_Color.prc**
  For color device (160x160, Palm OS 3.5 and greater, 8 Bits) - Palm IIIc, Palm m130, m505, m515, Visor Prism, ...
- **Pharaoh_Gray_16.prc**
  For mono device (160x160, Palm OS 3.3 and greater, 4 Bits) - IIIx, V, Vx, m105, m125, m500, ...
- **Pharaoh_Gray_4.prc**
  For B/W device (160x160, Palm OS 3.0/3.1, 2 Bits) - Palm III, IIIx, VII, m100, ...

Warning! If you failed to install the desired version to your device you are sure to see the following message:
"You should install Pharaoh_xxx.prc for this handheld."
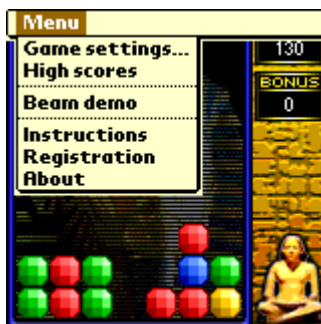Delete the previous file (prc) and install the file recommended.

Game description.

This is a simple and addictive game that enables you to rest and improve your logical thinking simultaneously. Your aim is to avoid the cavern to be filled with precious stones completely. Don't be in a hurry, think and make such combinations that enable you to explode the maximum number of diamonds that is awarded with the bonus…

Menu

When you press the "Menu Icon" button there appears the menu, which you can use to perform the desired adjustments of the game, scroll through the results of your previous games and study the manual, and also to register this game or to transfer it to the other device.

Settings.

Type:

- **Normal** - the game starts with the level that can be selected and as you gain points it switches to the next one.
- **Practice** - the game starts with the level that can be selected and does not switch to the next one.
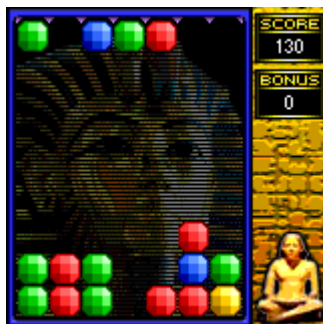
Sound - Sound effects ON/OFF

Layout - Interface positioning on the screen

Level - Levels characterizing game difficulty:

- **1 Level** – 3 diamonds are falling from above
- **2 Level** – 4 diamonds are falling from above
- **3 Level** – 5 diamonds are falling from above
- **4 Level** – 6 diamonds are falling from above
- **5 Level** – 7 diamonds are falling from above

Play the Game.

Aim.

Avoid the cavern to be filled completely. To do this you can swap any 2 diamonds horizontally, vertically and diagonally. 3 and more diamonds of the same color put together horizontally or vertically explode. The explosion of 5 and more diamonds add you the bonus. You lose one bonus as soon as the column is filled completely. The game is over when there is lack of bonus.

Control.

Touch the diamond you need to move to a position. This diamond will be selected. Touch the neighboring position and the places will switch. Use "drag-and drop" method to play a more dynamic game, i.e. touch the diamond that is to be moved to one position and by holding it pull this diamond to the neighboring position, the places will switch then.

You can purchase this game at:
http://www.megasoft2000.com/palm_division/pharaoh.htm

URL: http://www.megasoft2000.com
E-mail: support@megasoft2000.com